

2017 PROPOSALS

- | | | |
|---|-----|----|
| <p>1. Conditional IR Designations (result if IR player plays):</p> <ul style="list-style-type: none"> • IR or IR-P (Use IR player's stats, current rule and default) • IR-B (Go to backups) • IR-S (Change IR to a suspension) | YES | NO |
| <p>2. Rule change (Transaction section, #11): A transaction is charged if a free agent IRR player is added to roster in the 1st or 2nd round and the IR player plays the next game.</p> | YES | NO |
| <p>3. Rule addition: 2015 Proposals, 2nd Vote, #2</p> | YES | NO |

Default starting lineups and backups:

- 1a. Players with the most starts the previous week.
- 2a. If starting lineup or backups have not been filled after going through top roster, use top scoring players from developmental.
- 3a. If #1 or # 2 results in a tie, use alphabetical order as a tie-breaker. If it is the 1st week of the season, use the previous year.
- 4a. Don't include players from early games. Early games are games that start before 12:00ct on the day with the most games.

Marking options on replacement player:

- 1b. Off week replacement if an off week player could have been an option to start.
- 2b. IRR to the starter that was DNP, and put the starter on IR.

>> Add optional to #2b. Owner may take a zero.

SECOND VOTE ON PROPOSALS

- | | 2017
Vote | 2016
Vote |
|--------------------------|--------------|--------------|
| 1. Adjust Scoring System | ___ | YES |

GOAL: Improve RB Scoring

RB-----

*2015: rush/rec=1 pt every 7yds, starting at 10yds

*2016: combine rushing + receiving, 1 pt every 7yds, starting at 9yds

TOP 20 Position counts-----

*2015: QB=9, RB=3 (1st 1 at 12), WR=8

*2016: QB=7, RB=7 (1st 1 at 1), WR=6

TOP 50 Position counts-----

*2015: QB=17, RB=5, WR=24, K=5

*2016: QB=19, RB=13, WR=14, K=4

2. Position min/max for rosters and starting lineups. RB is optional on rosters and starting lineups. _____ NO

Current roster min/max: 2/2 QB & K, 2/3 RB, 5/6 WR/TE

New roster min/max: 2/2 QB & K, 0/3 RB, 5/8 WR/TE

Current starting min/max: 1/1 QB & K, 1/3 RB, 1/3 WR/TE

New starting min/max: 1/1 QB & K, 0/3 RB, 1/4 WR/TE

3. On default starting lineups and backups, don't include players from early games. Early games are games that start before 12:00ct on the day with the most games. _____ YES

Extra Info (1200): 00-13; 01-10; 02-12; 03-14; 04-10; 05-12; 06-11;
07-9; 08-9; 09-8; 10-10; 11-7; 12-10; 13-7; 14-6; 15-2; 16-7 (12)